

Hansen-Haas Basketball Tournament

General tournament info and Rules

Welcome to Yankton and the Hansen-Haas Basketball Tournament (formerly Roger Haas). The purpose of this tournament is to provide a fun and educational experience for the kids and at the same time to raise funds for the Roger Haas Memorial Scholarship Fund.

We want the kids to learn about basketball, teamwork and sportsmanship. We ask everyone's participation in showing the kids what good sportsmanship is. Remember, the best way to teach the kids is by setting a good example. All tournament workers from the referees to the people at the door are volunteers. We ask you to treat them with respect and thank them for their work.

General tournament info

- All games will be played at Yankton High School Summit Activities Center, Yankton Middle School or Mount Marty College.
- Deadline 2 weeks prior to event or when event fills.
- No refunds will be issued after tournament deadline date or after brackets are scheduled.
- \$25 of entry fee charged if tournament cancelled due to weather.
- All teams will use intermediate size ball.
- Players may compete in their own grade division or in an upper grade division, but only one division per tournament.
- All technical fouls will result in the automatic awarding of 2 points plus the ball out of bounds. Any player or coach receiving a 2nd technical foul for unsportsmanlike conduct will be removed from the game.
- Please be **20 to 30 minutes early** for your game.
- Check in will be at the admission table at the gym of your first game. Roster/Parental consent form must be filled out completely and turned in at time of check in.
- Master brackets are located on the wall at each gym location and also posted on the <u>www.hansen-haas.com</u> website. Please check the master bracket for any schedule changes.
- The scorer's table is the official book.
- 3rd overtime in all age groups is sudden death.
- Ten minute pre-game warm-up (if time allows).

Rules

4th - 5th Grade:

NO zone for either grade, NO press for 4th grade

5th grade may press the last 2 minutes of the game

18 minute halves with running clock - clock stops last 2 minutes of 2nd half only

5 minute half-time

Three 1 minute timeouts per game

Two, 2 minute overtime periods possible with 1 extra timeout for each – no timeouts carried over (3rd overtime – sudden death, as stated above)

6th - 8th Grade:

May press to 10 point lead

18 minute halves with running clock - clock stops last 2 minutes of each half

5 minute half-time

Three 1 minute timeouts per game

Two, 2 minute overtime periods possible with 1 extra timeout for each – no timeouts carried over (3rd overtime – sudden death, as stated above)